

West Side School After School Program



Spring 6 week Schedule-Tuesdays and Thursdays

Weeks of:

April 24th

May 1st

May 8th

May 15th

May 22nd

May 29th

Classes begin on Monday, April 24th.

Registration is due: Wednesday, April 19th.

For class descriptions, please go to the West Side School website.

Classes fill quickly! Please register by Wednesday, April 19th.

<u>Day</u>	<u>Course</u>	<u>Grade</u>	<u>Location</u>	<u>Fee</u>
Monday:	No classes offered			
Tuesday:	Homework Club	2-6	Library	\$66.00
	Lego Robotics	4-6	Community Room	\$66.00
	French Club	2-6	FLES Room	\$66.00
Wednesday	No classes held			
Thursday	Chess Nuts	2-6	Art Room	105.00
	Homework Club	2-6	Library	\$66.00
	Coding <i>Morning Program 7:45-8:45</i>	2-6	Computer Lab	\$66.00
Friday	No classes held			

Please be prompt when picking up your child.
Classes end at 4:10.

Changes in Our Spring Schedule

Classes will begin on Monday, April 24th. Classes will only run for 6 weeks.

After School Program

Most of the classes will be conducted for six weeks from 3:10 - 4:10 PM. The fee for the program is \$66. Outside vendors often charge additional fees.

MATERIAL FEES ARE DUE ON THE FIRST DAY OF CLASS. Please do not send materials fee with registration. Send the fee in with your child for the first class.

Registration is by mail only and must be
POST MARKED BY Wednesday, April 19th.

Mail checks, payable to the WSSPTG, and mail registration forms to:

Melissa Newman
80 Wildwood Drive
Laurel Hollow, NY 11791

Registration is on a first-come first-served basis. We cannot accept phone reservations or registration forms without checks attached. Otherwise, it is unfair to those students who want to get into the classes. Classes will generally contain between 10 - 20 students. Class limits are set by the instructors and will be on a first-come first-served basis. If there is insufficient enrollment, the class will be cancelled, and you will be notified.

Registration will not be permitted without a check for the correct amount accompanying the registration forms.

A separate check is required for each class your child takes. If you have more than one child attending a class, you may write one check for the total amount.

If you should have any questions, please contact:
Mrs. Newman 516-692-4275

Registration Form

Please make checks payable to the WSSPTG.

Student Name _____ Grade _____

Teacher _____ Parent Phone () _____

Email Address: _____

Name of Class	Day	Cost

Parent Signature _____

Checks should be made out to the WSSPTG.

A separate check is required for each class your child takes. If you have more than one child attending a class, you may write one check for the total amount.

Changes and Refunds

Changes in course selection may be made within the first two (2) weeks of the start of each session.

Refunds will NOT be given after the first two (2) weeks

All registration forms must be postmarked by Wednesday, April 19th.

**Please be prompt when picking up your child.
Classes end at 4:10**

Student Behavior

Students are **expected** to behave properly during after school activities, like they would during regular school hours. Students are to keep their hands, feet, and objects to themselves and refrain from using foul language.

If a student does not behave in a proper manner, the instructor will follow the procedures below:

1. Instructor will give a warning to the student and discuss ways to correct his/her behavior.
2. Instructor will contact the child's guardian and make him/her aware of the situation.
3. After speaking with the child's guardian, if the child's behavior does not improve, the student will NOT be permitted to attend classes and a refund WILL NOT be given.

Children may not attend after school activities unless they have been registered for the eight week term. This includes children attending play dates.

Please be prompt when picking up your child.
Classes end at 4:10.

Tuesday Classes

Homework Club

Grades 2-6
Minimum of 10 students

Students will complete their homework and learn the skills and strategies necessary for test taking. Assistance will be given to students having difficulty with their homework. They will also be taught strategies to improve their work habits.

Laptop computers are available for all students to assist in skill-building.

Instructor: Mrs. Ruhl

Lego Robotics

Grades 4-6
Minimum of 10 students

Lego Robotics introduces students to real-world engineering challenges by building LEGO-based robots to complete tasks on a thematic playing surface. Students will design, build, test and program robots using LEGO MINDSTORMS technology. Lego Robotics helps develop critical thinking and problem-solving skills through inquiry-based and active learning.

Instructor: Ms. Diehl

French Club

Grades 2-6
Minimum of 10 students

Are you interested in learning French? Would you like to know more about French culture and food? Join the French club! Together we will learn to speak some basic French, listen to French music and learn how to make crepes! C'est magnifique!

Instructor: Mrs. Manniello

Thursday Classes

Homework Club

Grades 2-6

Minimum of 10 students

Students will complete their homework and learn the skills and strategies necessary for test taking. Assistance will be given to students having difficulty with their homework. They will also be taught strategies to improve their work habits.

Laptop computers are available for all students to assist in skill-building.

Instructor: Mrs. Ruhl

Chess Nuts

Grades 2-6

Minimum of 10 students

Chess is the fastest growing sport among children in the United States. The game of chess fosters critical thinking, creativity, self-esteem and discipline, concentration, imagination and dealing with victory over defeat. Your child will learn strategies and compete against fellow classmates. There will be a tournament the last week of class.

Coding – The Basics of Computer Science

Grades 2-6

Minimum of 10 students

This class will be held from 7:45am – 8:45am

Code powers our digital world. Every website, smartphone app, computer program, calculator and even microwave relies on code in order to operate. This makes coders the architects and builders of the digital age! Over the next 10 years it is estimated that there will be 1.4 million jobs in computer sciences and only around 400,000 graduates. In this club students learn programming through game-like puzzles, tutorials, and projects. These activities foster skill sets such as logical thinking, problem solving, persistence, collaboration, and communication.

(Both introductory and advanced students are welcome!)

Instructor: Mrs. Diehl

